

Hello Honors Sophomores,

Welcome to 2024-205 Honors English II! We have a great year lined up with an in-depth look at World Literature from the ancient to the modern era. We will also focus on becoming better readers, writers, thinkers, and people. That said, our course will be a great time to build a little community inside of our larger school. I require your best each day, and you can expect the same from me. Hopefully by the end of the year, you will have had a great time, read and analyzed excellent literature, and prepared for junior year English and beyond. More than that, I hope that you take the ideals and skills of our course and utilize them to serve the Lord in your chosen paths. This document has the summer reading and assignments listed. All materials are due by the first day of class, and please contact Mrs. Dixon if you have any questions in the meantime!

Blessings and MUCH love,

Mrs. Dixon

- ❑ *The Hunger Games* by Suzanne Collins (the first in the series)
 - ❑ Novel to life connection (p.2; do this first)
 - ❑ Read the novel and annotate the book as you go. The more you annotate the easier everything else will be and the better your comprehension will be. This means you can write in it, highlight in it, put page flags in it, etc.
 - ❑ Project menu (p.3)
 - ❑ Choose one from each section (appetizer, entre, dessert)
 - ❑ Appetizers
 - ❑ [The Script Instructions](#)
 - ❑ [Song/Poem Instructions](#)
 - ❑ [Obituary Instructions](#)
 - ❑ Entrees
 - ❑ [Dystopia Instructions](#)
 - ❑ [Game Instructions](#)
 - ❑ [Brochure Instructions](#)
 - ❑ Desserts
 - ❑ [Live Presentation](#)
 - ❑ [Video Presentation](#)
 - ❑ [Slides Presentation](#)
 - ❑ Rubrics
 - ❑ [Script](#)
 - ❑ [Song/Poem Rubric](#)
 - ❑ [Obituary Rubric](#)
 - ❑ [Dystopia Rubric](#)
 - ❑ [Game Rubric](#)
 - ❑ [Brochure Rubric](#)
 - ❑ [Presentation Rubric](#)
 - ❑ [Sign up sheet](#) to let me know what you're doing. You MUST fill this out by August 5th, 2024.

Novel-to-Life Connection

This summer, our honors class will read *The Hunger Games* by Suzanne Collins. You will read the text and find several real-world connections to the themes that you see in the novel.

Though fiction is imaginative literature, authors often use inspirations from their modern circumstances when creating their novels. Even though the setting may be a different time or location, the elements of the story can help readers learn something about their current time. One *genre* that does this especially well is *dystopian* literature. In many ways, a dystopia is much more than just the opposite of a *utopia*. It often takes a modern issue and imagines what the world would like if this issue were to spiral out of control. However, other literary genres can show this as well. Your challenge is to connect how a *motif* in your novel might relate to a current event. Then, you will think about why the author might have utilized this in his or her story. These concepts will come up in several books we read this year.

Words to define: please watch the following video links before reading for background information.

- [Dystopia\(n\)](#)
- [Utopia\(n\)](#)
- [Motif](#); more [examples](#)



Examples of Motifs in other popular literature:

- The use of songs and propaganda in *Animal Farm* by George Orwell
 - Climate Change in *Legend* by Marie Lu
 - Technology Addiction in *Fahrenheit 451* by Ray Bradbury
 - Euthanasia in *The Giver* by Lois Lowry
- *The blue sweater from *The Hiding Place**

NOVEL PROJECT

The MENU

DIRECTIONS- choose **ONE** item from each part of the menu, for a total of **THREE**. Each part will count for 33% of your grade.

APPETIZERS

SCRIPT Write a script of one of the scenes from the book. Make sure to include stage directions and modify the dialogue.

SONG/POEM Write a song or poem about Katniss' feelings during any scene in the book.

OBITUARY Write the obituaries for 3 of the dead tributes (your choice) based on information that is given about them in the novel.

ENTREES

DYSTOPIA- create your own dystopian society include a name for your country, a map of where it is located compared to current day maps, backstory (history), description of the ruling class (government), explanation of the rules and beliefs (religion or philosophy), and a description of everyday life (housing, food, relationships, etc).

GAME- create a game based on the novel. It can be a board game, trivia game (Jeopardy), or a video game. You must include accurate details from the novel, a printout of the rules, and a list of directions. You must create the necessary materials.

BROCHURE- Construct a tourist brochure for the arena of the Hunger Games. Your objective is to encourage people to visit the arena. Be as accurate as possible, paying close attention to the descriptions in the novel. You may add details that are not mentioned in the novel, but they cannot contradict the facts in the story. Make sure to include illustrations that accurately depict what the arena looks like (provide lines from the novel that describe the arena). Include reasons why people should visit this arena vs visiting others.

DESSERTS

LIVE PRESENTATION- present your project in front of the class. Explain what you created, show it to the class, and describe how you gathered the information.

VIDEO PRESENTATION- using Flipgrid, create a video presentation of yourself that explains what you created, shows it to the audience, and describes how you gathered the information.

SLIDE PRESENTATION- create a slide presentation (exGoogle Slides) and record a screen recording of you narrating the presentation. The slides should explain what you created, show pictures or screenshots in the slides, and describe how you gathered the information.